# HAO ZHANG

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Homepage ⋄ Google Scholar ⋄ GitHub

#### **EDUCATION**

UW-Madison Madison, US
Department of Computer Science. 2022-Present

PhD student supervised by Prof.Suman Banerjee.

Chongqing University Of Posts And Telecommunications

Department of Electronic Engineering

Bachelor Degree

Chongqing, China 2016-2021

#### RESEARCH INTERESTS

- . LLM Deployment.
- . Machine Learning.

#### RESEARCH WORK

- 1. Yilong Li, Jingyu Liu, **Hao Zhang**, M Badri Narayanan, Utkarsh Sharma, Shuai Zhang, Pan Hu, Yijing Zeng, Jayaram Raghuram, Suman Banerjee. "PalmBench: A Comprehensive Benchmark of Compressed Large Language Models on Mobile Platforms." ICLR 2025
- 2. Anran Wang, Maruchi Kim, **Hao Zhang**, Shyam Gollakota. "Hybrid Neural Networks for On-device Directional Hearing." AAAI 2022
- 3. Mufei Li, **Hao Zhang**, Xingjian Shi, Minjie Wang, Zheng Zhang. "A Statistical Characterization Of Attentions In Graph Neural Networks." ICLR 2019 (Representation Learning on Graphs and Manifolds Workshop)
- 4. Minjie Wang, Lingfan Yu, Da Zheng, Quan Gan, Yu Gai, Zihao Ye, Mufei Li, Jinjing Zhou, Qi Huang, Chao Ma, Ziyue Huang, Qipeng Guo, **Hao Zhang**, Haibin Lin, Junbo Zhao, Jinyang Li, Alexander Smola, Zheng Zhang. "Deep Graph Library: Towards Efficient and Scalable Deep Learning on Graphs." ICLR 2019 (Representation Learning on Graphs and Manifolds Workshop)
- 5. Quanshi Zhang, Yingnian Wu, **Hao Zhang**, Songchun Zhu. "Mining deep And-Or object structures via cost-sensitive question-answer-based active annotations." Computer Vision and Image Understanding
- 6. Mufei Li, **Hao Zhang**, Xingjian Shi, Minjie Wang, Yixing Guan, Zheng Zhang. "Characterize and Transfer Attention in Graph Neural Networks."
- 7. **Hao Zhang**, Giacomo Giuliari, Adrian Perrig. "Data Exfiltration Detection: A Learning Game." Semester Project

## RESEARCH EXPERIENCE

UW-Madison

September 2022 - Present

Research assistant advised by Prof. Suman Banerjee

- · Work on deploying LLM on power-constrained devices.
- · Quantization and benchmark platforms for evaluating LLM on mobile devices.

## Network Security Group at ETH Zurich

August 2021 - November 2021

Research assistant advised by Prof. Adrian Perrig

- · Work on using deep learning algorithms for simulating the defense and attacking process for IoT devices and using learning algorithms to detect exfiltration for IoT devices.
- · Use deep neural networks for flow size prediction.
- · Collect TCP packet dataset and use it to train a flow size predictor, then deploy the flow size predictor in multi-path sockets to select the best-suited path, improving networking system performance.

#### UW Networks and Mobile Systems Lab

July 2020 - August 2021

Remote visiting student advised by Prof.Shyam Gollakota

- · Work on developing and deploying AR application on wearable devices like deploying face detection algorithm to VR headset and interact with eve tracking function in VR device.
- · Explore multi-channel real-time speech separation and help to replicate state-of-the-art real-time speech separation baselines.
- · Simulate synthetic audio dataset and help to validate Beamforming for speech separation with angle information.

# AWS AI Lab Shanghai

March 2019 - June 2019

June 2019 - August 2019

Visiting quest

- · Help to build a deep learning system for graph-based models.
- · Work on the graph-based model benchmarks.
- · Propose algorithms that can sparsify the molecule dataset according to the edge attention. .

# Research assistant

· Work on NeurIPS 2019: MineRL Competition and our team get 4th place.

Learning and Vision Lab at National University of Singapore

- · Work on distributed reinforcement learning.
- · Combine PPO with Vtrace (an off-policy correction method) to improve the performance of PPO in MineCraft and Impala reproduction.

#### OPENSOURCE PROJECTS

**GluonCV**: GluonCV provides implementations of state-of-the-art (SOTA) deep learning algorithms in computer vision. It aims to help engineers, researchers, and students quickly prototype products, validate new ideas, and learn computer vision. (5k stars in GitHub) .

**DGL** (**Deep Graph Library**): DGL is a Python package dedicated to deep learning on graphs, built atop existing tensor DL frameworks (e.g. Pytorch, MXNet) and simplifying the implementation of graph-based neural networks.(**13k stars** in Github).

# TECHNICAL STRENGTHS

Computer Languages Python, C/C++, MATLAB

Software & Tools Git, Latex, Mxnet, Pytorch, Ray, Tensorflow, Caffe